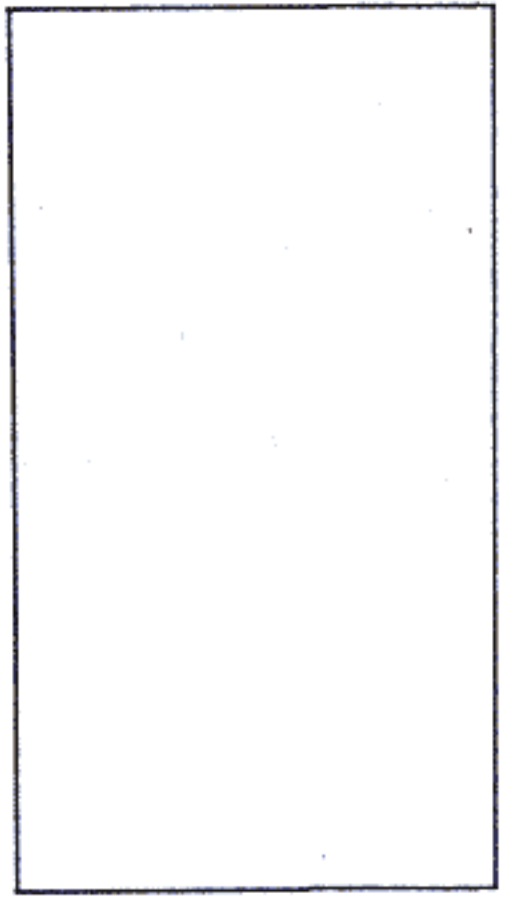


KEY



Create and discuss 1 new hazard or benefit for fish

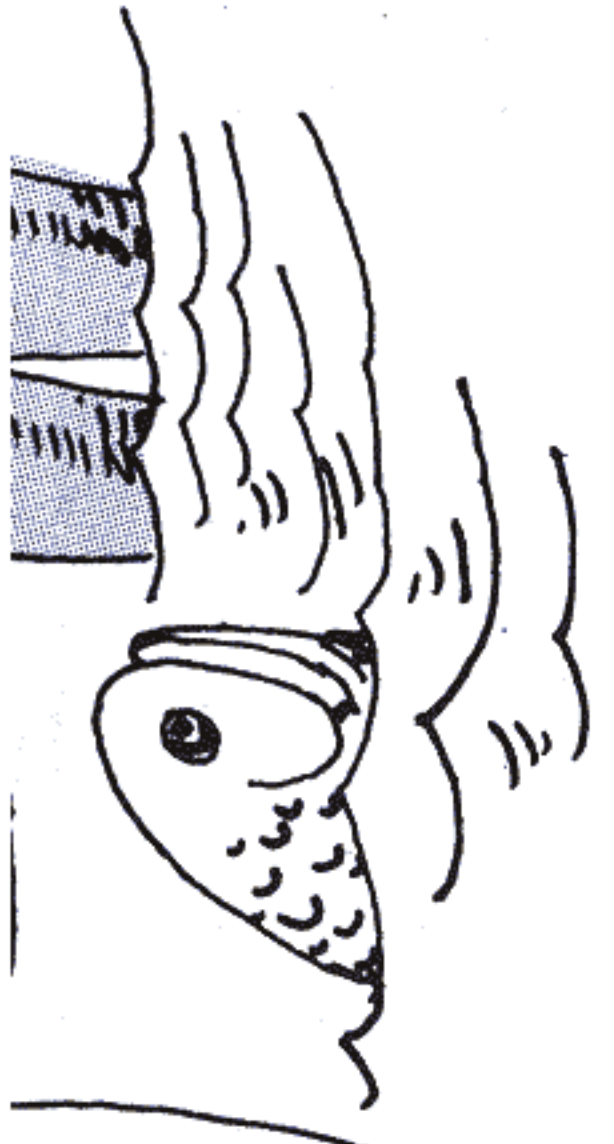


Draw 1 new hazard or benefit card



OR

ce

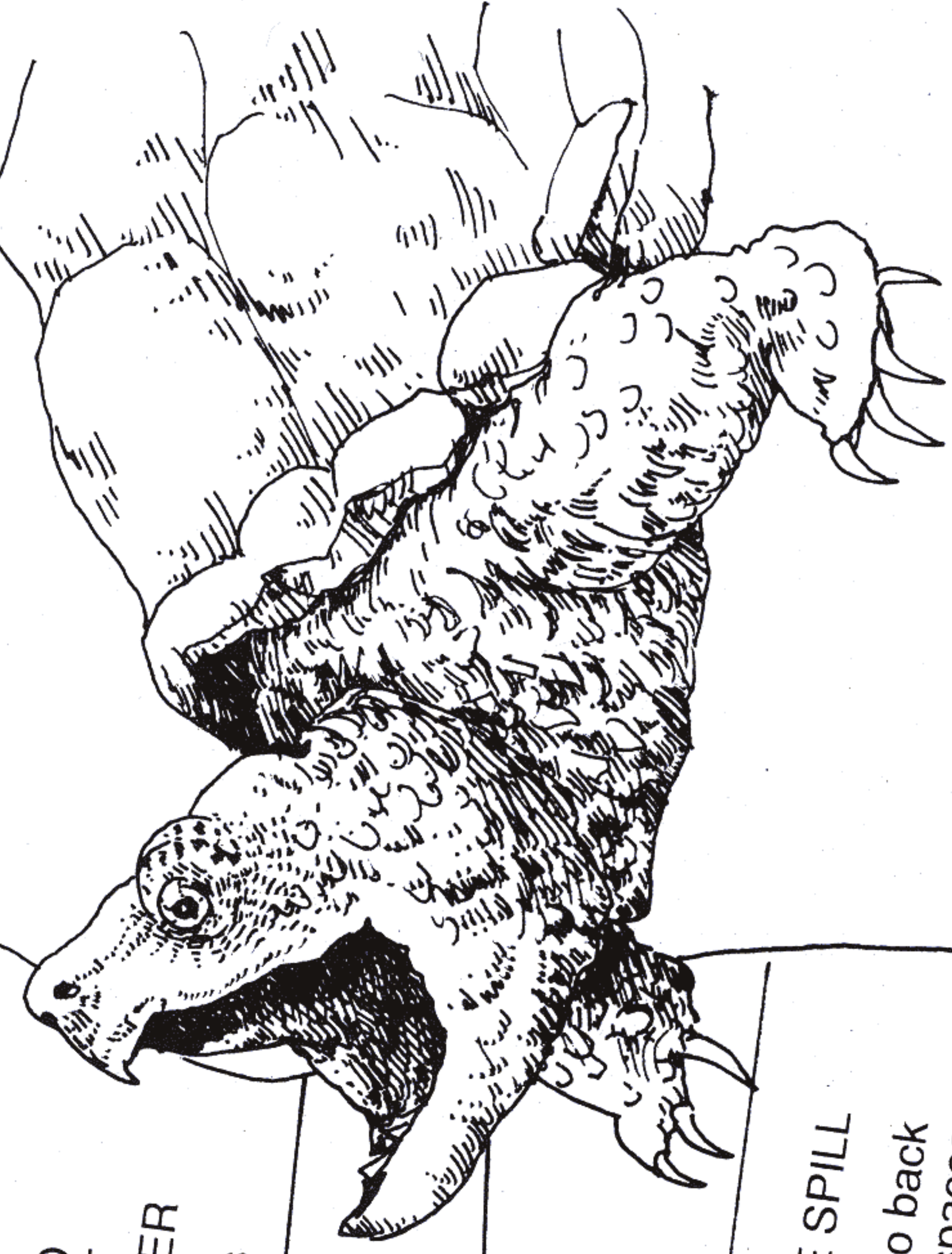


PROGRAM  
garbage removed  
from water  
move 1 space

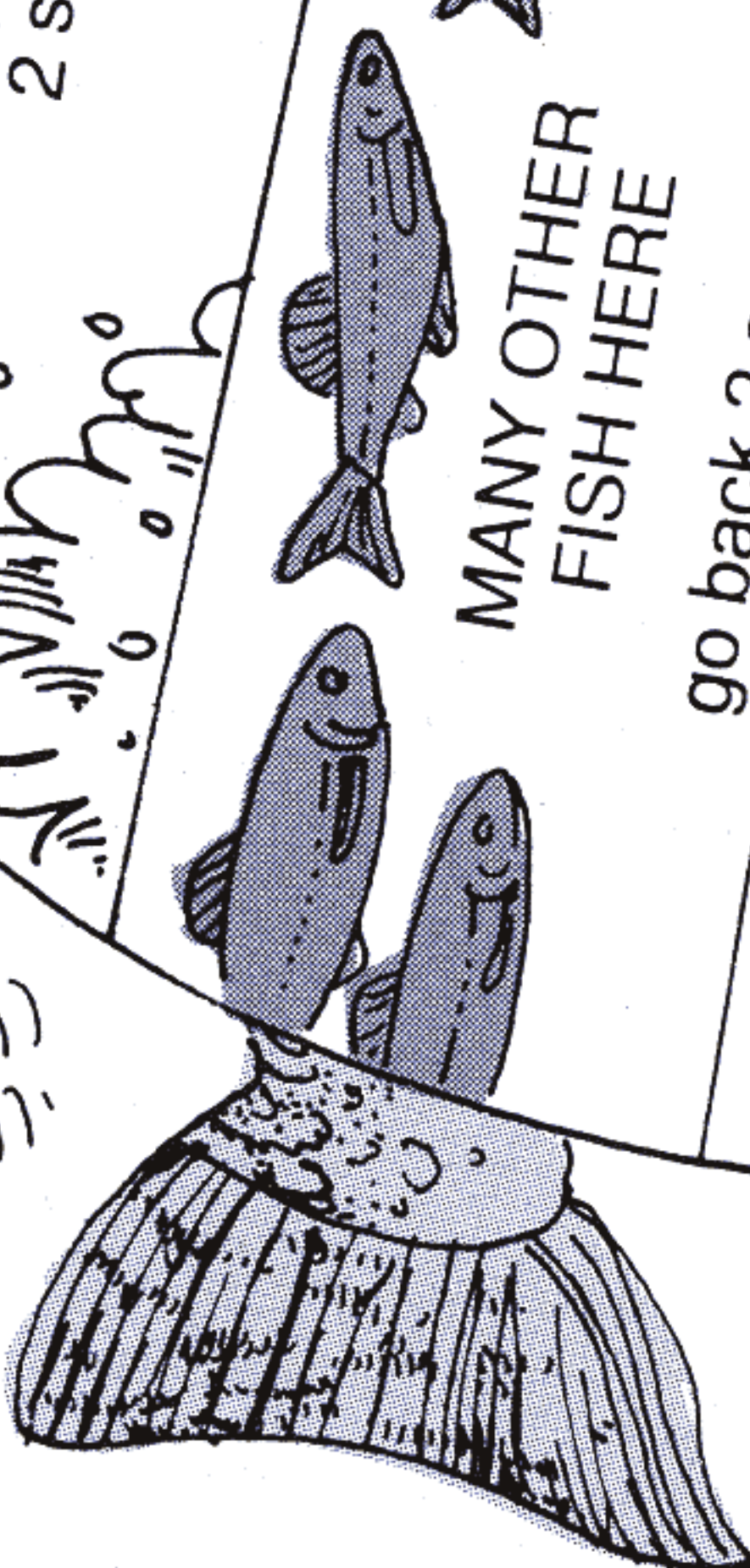


HOUSES BUILT  
FAR FROM  
STREAM SO  
THEY DON'T  
POLLUTE WATER  
move 2 spaces

NATURAL  
PREDATOR  
miss 1 turn

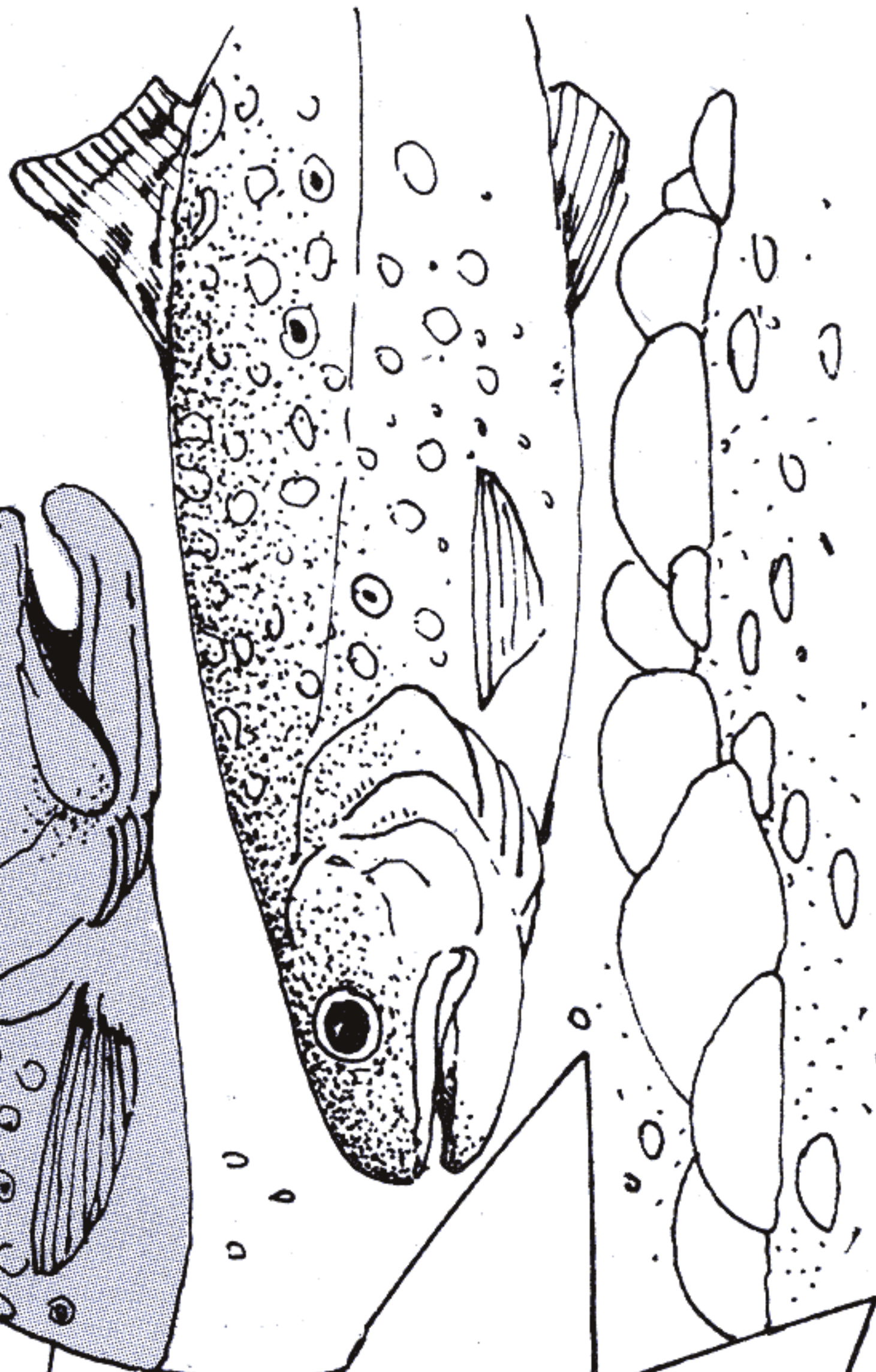


SEWAGE SPILL  
go back  
2 spaces

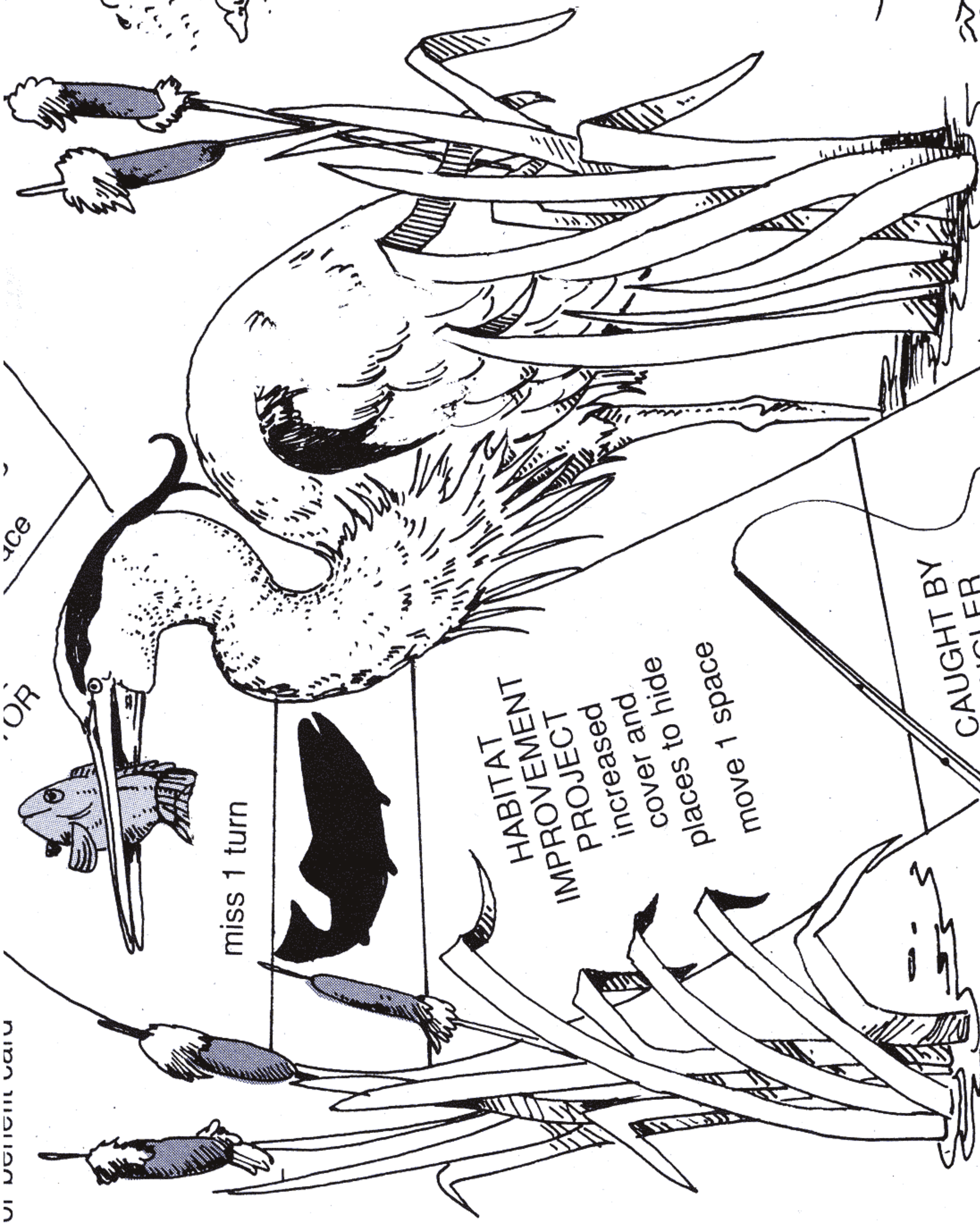


MANY OTHER  
FISH HERE  
go back 2 spaces

GRAVEL AND  
PLACES TO HIDE  
move 1 space



SPAWNING  
GROUNDS  
Congratulations!  
You Made It!



miss 1 turn

HABITAT  
IMPROVEMENT  
PROJECT  
increased  
cover and  
places to hide  
move 1 space

CAUGHT BY  
ANGLER  
start again



START

DEEP WATER  
move 1 space

